DSX Controller Addressing

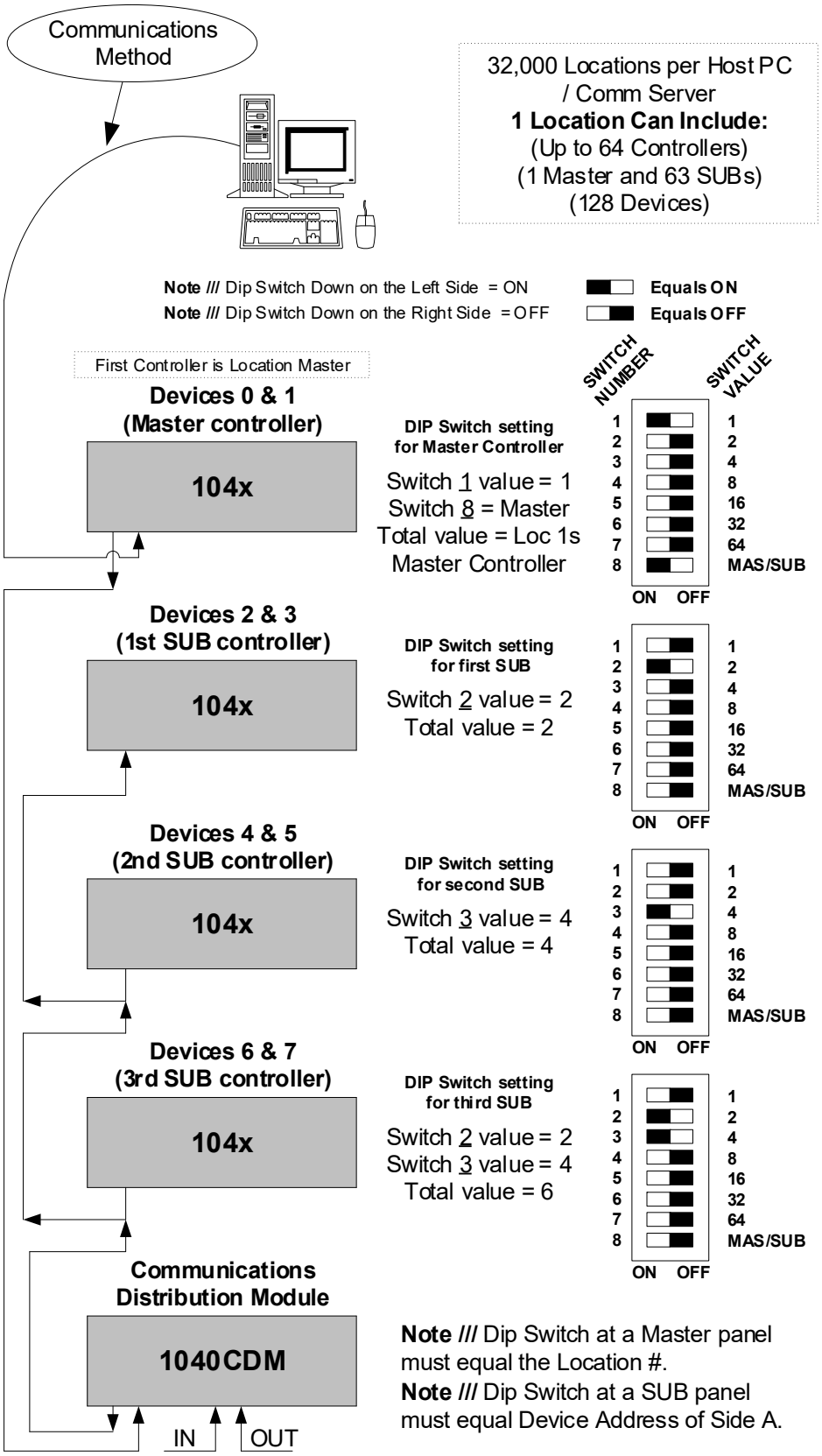
Controller Addressing

Each Controller has an 8-position dipswitch to set its address. Each dipswitch has a binary value.

Master Controller Location Number PLUS Switch 8 turned ON.
Locations 1-127 = Sum of binary values of switches 1-7 (See Below for switch values)
Address > 127, set switches 1-7 OFF & program using KB2C.exe from the WinDSX directory.

Sub Device Starting at 2. Both Devices of each controller must be defined in the database, but only the even number device is programmed by the dipswitches.

Side A = even number set by the switches. Side B = next highest odd number.

Note: The Master is always device address 0 & 1 in the database. Switch 8 is only turned on at the Master Controller.

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